



2026 Summer Camp!

7/27~8/7



Hosted by:
Kyoto lesson



An experience that stimulates children creatively, intellectually, and physically.

Each day is a new experience!

Who:

- Ages 5+
- Applicants must possess a basic level of academic English.

Times: 9am ~ 3pm

Cost: ¥14,500 per day or ¥58,000 for 5 days

Optional programming classes

Times: 3pm ~ 5pm

Cost: ¥7,500 per day or ¥30,000 for 5 days



**Register
here!**



Where: Community Lab N5.5

529 Izumicho, Shimogyo Ward, Kyoto, 600-8188





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What We Do at Camp



Learn



Listen & Read



Practice

Analyze & Write



Create



Write & Craft



Present

Speak & Present



Week 1:

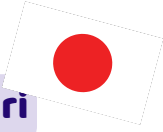
World Festivals



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Monday: Japanese Natsu Matsuri



Student Goals

- Students will learn about Japanese summer festival traditions, including food, games, and decorations.

Activities

- Festival picture walk & culture intro
- Yatai food stall craft
- Kingyo-sukui fishing game station



Tuesday: Brazilian Carnival



Student Goals

- Students will learn about Brazil's carnival celebrations and how they compare to Japanese festivals.

Activities

- Carnival mask craft
- Samba rhythm circle
- Japan vs. Brazil festival comparison



Wednesday: Indian Diwali, Festival of Lights



Student Goals

- Students will learn about India's Diwali festival and how light and color are used in celebrations around the world.

Activities

- Paper diya decoration
- Rangoli pattern coloring
- Festival of lights comparison



Thursday: Irish St. Patrick's Day

Student Goals

- Students will learn about St. Patrick's Day, focusing on the meaning of symbols, parades, and cultural identity.

Activities

- Shamrock craft + costume creation
- Lucky symbol show & tell
- Leprechaun treasure hunt



Friday: Macy's Thanksgiving Day Parade (USA)



Student Goals

- Students will explore the excitement of the Macy's Thanksgiving Day Parade and apply what they learned throughout the week by designing and presenting their own creative festival floats in English.

Activities

- Original float creation
- Summer Camp float construction
- Grand parade presentation



Week 2:

Science Explorers

Monday: Ocean Wonders

Student Goals

- Students will learn to identify the three ocean zones and the creatures that live in each one, and practice describing sea animals using observational English.

Activities

- Ocean layer jar experiment
- Ocean animal guessing game
- Design your own sea creature



Wednesday: Desert & Savanna

Student Goals

- Students will explore how animals adapt to survive in hot, dry environments, and practice sorting and classifying using key English vocabulary.

Activities

- Animal headband guessing game
- Habitat sorting race
- Hybrid animal creation



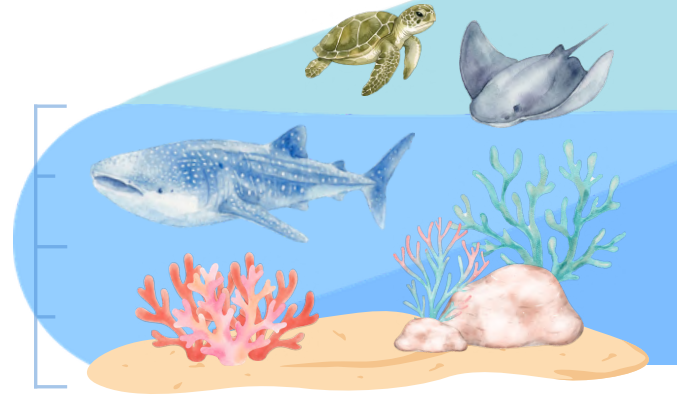
Friday: Inventor's Biome

Student Goals

- Students will combine knowledge from all four biomes to design an original creature, habitat, or machine, and build confidence presenting their ideas to an audience in English.

Activities

- Invent a species or habitat
- Build a simple machine
- Science fair showcase



Tuesday: Forest & Jungle

Student Goals

- Students will understand basic plant structures and what plants need to survive, and build confidence using descriptive language through hands-on observation.

Activities

- Seed dissection and observation
- Leaf detective challenge
- Original plant design



Thursday: Arctic & Mountains

Student Goals

- Students will discover how force, wind, and gravity affect moving objects, and develop prediction and analysis skills through simple English phrases.

Activities

- Ramp and roller challenge
- Wind-powered vehicle
- Parachute drop test

